

Artificial Intelligence for Construction

Venue Information

Venue: London UK Place: Start Date: 2025-09-08 End Date: 2025-09-12

Course Details

Net Fee: £4750.00 Duration: 1 Week Category ID: CACETC Course Code: CACETC-86

Syllabus

Learning Objectives

- Understand the fundamentals of AI and its relevance to the construction industry.
- Explore how AI enhances planning, design, and construction processes.
- Examine real-world case studies of AI implementation in construction.
- Identify challenges and ethical considerations of AI applications.
- Develop strategic insights into adopting AI in construction organizations.
- Target Audience

This course is intended for civil engineers, construction project managers, architects, consultants, infrastructure planners, and anyone interested in the future of construction technologies.

Prerequisites

- 5 Days (Theoretical Concept-Based)
- Course Outline
- Day 1: Introduction to AI in Construction
- What is Artificial Intelligence?
- Al vs Machine Learning vs Deep Learning
- Overview of Construction Challenges AI Can Solve
- Global Trends and Market Impact
- Case Studies: Smart Construction Projects
- Day 2: Data-Driven Construction
- Role of Big Data in Construction
- Data Sources in Construction Projects
- AI-Based Planning and Forecasting
- Risk Management with Predictive Analytics
- Applications: Safety Predictions, Quality Monitoring
- Day 3: AI in Design & Planning
- Al in Building Information Modeling (BIM)
- AI Tools for Design Optimization
- Natural Language Processing in Documentation
- Generative Design and AI-based Architecture
- Case Examples: Al-Driven Design Projects
- Day 4: Al in Construction Management
- AI for Project Scheduling & Budgeting
- Robotics & Automation in Construction
- AI-Powered Monitoring Systems (Drones, IoT)
- Human-Al Collaboration Models

- Digital I wins and Al Integration
- Sustainable and Smart Infrastructure
- Al Policy & Regulation in Construction
- Strategy for AI Adoption in Organizations
- Final Discussion: Barriers, Opportunities & Roadmap